

Art Gallery App and Website

Megan Land
UX Designer

The Challenge

In smaller cities around the United States, local art galleries struggle to keep the community updated with news of art showings, leaving local artists without a go-to source for sharing their art and connecting with patrons

The Goal

Provide artists with a comprehensive platform to enter art shows, keep up with gallery news, and connect with their patrons.

Provide patrons an easy way to keep up with news of shows and listings, and connect with their favorite artists.

The Process



User Research



User Pain Points



Ideate



Design/ Prototype



User Testing



Mockups

User Research

Artists and gallery patrons are looking for ways to connect. Based on a comprehensive audit of local art galleries in the metropolitan area of St. Louis, Missouri, galleries with a higher patron attendance correlated with a greater frequency of events and online communication.

In discussions with local artists, the primary concern for their business was the need for a reliable way to connect with their community, including their local gallery.

In talks with gallery patrons, having a quick and easy way to contact artists and keep up with gallery news was top-of-mind, citing no easy way to do so at the local level.

A digital platform, consisting of an app for mobile users and a website for desktop users, would provide a means to position local art galleries as a go-to community hub for all things art.

A higher frequency of events and communication would generate awareness, increase local artist submissions, and boost patronage attendance.

The Audience



MaxThe Artist

Max is an artist who loves to plan ahead. He wants create something special for each show, but finds it hard to locate information on upcoming shows with enough time to plan out his pieces.



CarlosThe Patron

Carlos loves supporting local artists. He attends gallery openings whenever he has an opportunity, and commissions pieces from artists he likes. Carlos recently started working nights, and wants a convenient way to keep up with artists and news of gallery openings.

User Pain Points

Entering art shows

Discovering and entering art shows can be time consuming for artists.

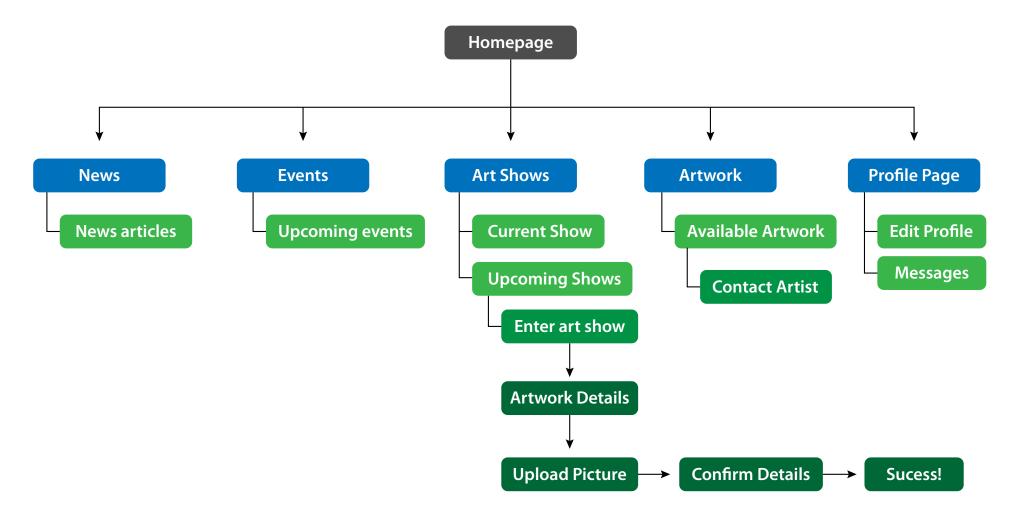
Selling artwork

Receiving requests for commissions and making sales can be challenging if artists do not have an established network.

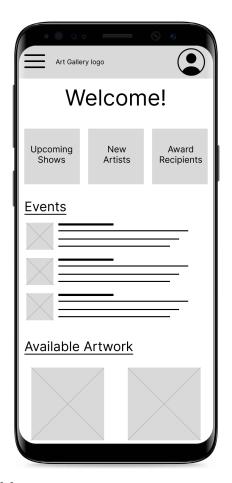
Community involvement

Infrequent advertising from galleries can make it complicated for artists to stay up to date on events in their area.

Sitemap

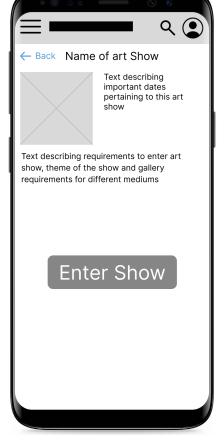


Mobile Wireframes



Homepage

The homepage is the table of contents for the app, giving easy acess to all information in a clear and easy to understand layout.



Art Show Details

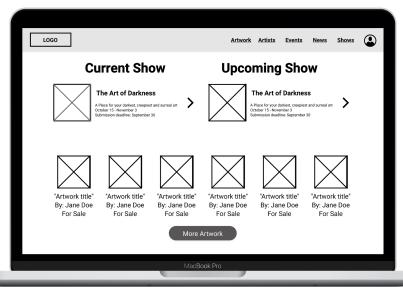
This page shows artists all nessacary details for entering upcoming art shows, and is the start of the pathway to entering an art show.



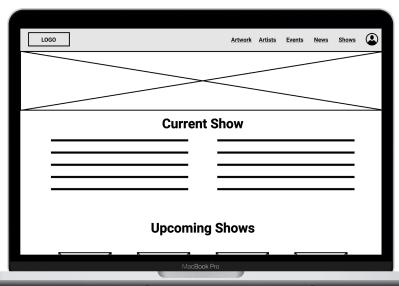
Artist Bio

Provides a way to learn more about local artists, see examples of their work and conact them.

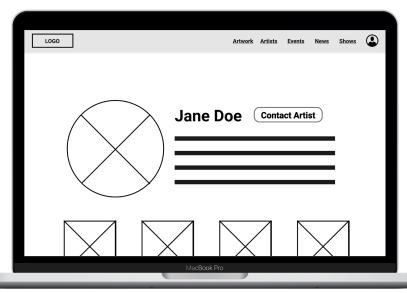
Desktop Wireframes



Homepage



Art Show Details



Artist Bio

Low-fidelity prototype

Get the lo-fi prototype

Usability Study findings

Study type: Participents: Length:

Unmoderated usability study

5 Participents

30-45 minutes

1

Confusing design

The usability study showed the Current and Upcoming Shows page to be confusing to most users. This page will be split into two pages; a Current Show page and an Upcoming Shows page.

2

Messaging

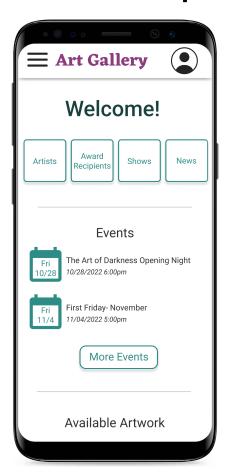
The messaging feature did not have a way to access new messages. The messaging feature will be redesigned, with more focus put into features and functionality.

3

Finding 3

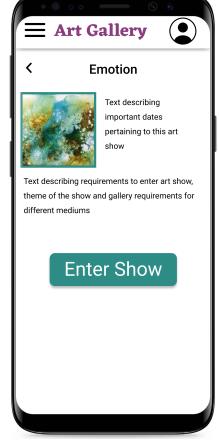
Login/Sign up is a crucial piece of the website that was completely overlooked in the wireframes. Those two page flows will be added.

Mobile Mockups



Homepage

Combining quick links to topof-mind topics with the use of white space in the design keeps the user focused on accomplishing their goal with a modern look.



Art Show Details

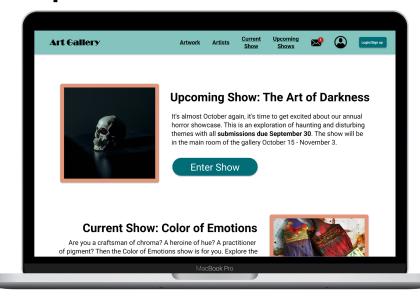
A pop of color draws attention to CTA button to provide the user with an intuitive flow for submitting artwork.



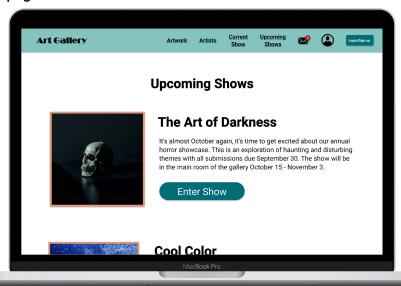
Artist Bio

Shortening the amount of text for artist bios keeps the 'Contact Artist' CTA button visible without the need to scroll.

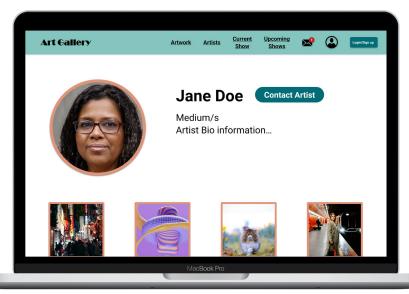
Desktop Mockups



Homepage



Art Show Details



Artist Bio

High-fidelity prototype

Get the hi-fi prototype

Impact

This digital platform connects local artists and patrons to the gallery that brings everyone together. Artists will have a place to enter shows and keep up with events, months in advance. Patrons of the Art Gallery will be able to see artwork by resident artists, contact artists, and see themes for upcoming shows.

This platform will help to bolster the community around the Art Gallery as the local hub for all things art, increase show entries, and boost attendance to gallery events.

What I learned

I learned how to keep user needs in mind when designing (user centered design). I learned the importance of user research and how it can inform designs and help to think about problems from different angles.